Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE OR SMALL ENTITY (Column 1) (Column 2) U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 **LARGE ENT. = \$ 300** BASIC FEE OR BASIC FEE Satisfies PCT-Article 33(1)-All other situations = EXAMINATION FEE EXAM. FEE EXAM. FEE (4) = \$50/\$100 \$ 100 / \$ 200 J.S. is ISA = \$50/\$100 All other situations = ALL other countries = SEARCH FEE SEARCH FEE SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 FEE FOR EXTRA SPEC. PGS. minus 100 = / 50 ± X \$ 125 =X \$ 250 =minus 20 = X \$ 25 =OR X \$ 50 =TOTAL CHARGEABLE CLAIMS minus 3 = INDEPENDENT CLAIMS X \$ 100 =OR X \$ 200 =MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$ 360 = If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 3) (Column 2) CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR AMENDMENT X \$ 25 =OR X \$ 50 =Minus . Total Minus X \$ 100 =OR X \$ 200 =Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 360 = + \$ 180 = OR TÖTAL ADDIT. TOTAL ADDIT OR FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-PRESENT NUMBER REMAINING RATE TIONAL RATE TIONAL PREVIOUSLY AFTER **EXTRA** ø FEE FEE AMENDMENT PAID FOR MENDMENT X \$ 25 =OR[°] X \$ 50 =Total Minus X \$ 100 =OR X \$ 200 =Minus Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = **OR** + \$ 360 = TOTAL ADDIT. TOTAL ADDIT OR

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20".
If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.